

IN THE CLAIMS

Please amend the claims to read as follows:

1.-10. (Canceled)

11. (Currently Amended) A network lurking agent ~~operable~~ implemented in a ~~system~~ tangible computer-readable media, the network lurking agent comprising:
an inquirer designed to place an inquiry in a JavaSpace persistent store to determine the availability of an user in an environment, the JavaSpace persistent store ~~part of the system~~ including at least one of an environment setting to indicate the availability of the user in the environment, and a user preference setting to indicate whether a device in the environment is enabled to be used; and
a lurker designed to retrieve from the JavaSpace persistent store a response to the inquiry to ~~determine~~ indicate the availability of ~~a the~~ user in ~~an the~~ environment; and a sender designed to send a message to the JavaSpace persistent store when the user is not available in the environment.

12. (Canceled)

13. (Previously Presented) A network lurking agent according to claim 11,
~~the~~ network lurking agent further comprising a receiver designed to receive a message from the JavaSpace persistent store.

14. (Currently Amended) A system implemented in a tangible computer-readable media ~~designed~~ to support network lurking, the system comprising:
a JavaSpace persistent store;
an environment setting stored in the JavaSpace persistent store, the environment setting including at least one of the availability of a device and a user in an environment;
a user preference setting stored in the JavaSpace persistent store to indicate whether a device in the environment is enabled to be used;
a network lurking agent designed to place ~~the an~~ inquiry in the JavaSpace persistent store to inquire about the availability of the user in the environment; and
a network receiving agent designed to determine the availability of the user in the environment ~~receive an responsive to the inquiry from the JavaSpace persistent store~~; and
~~a network lurking agent designed to place the inquiry in the JavaSpace persistent store~~

the network lurking agent designed to send a message to the JavaSpace persistent store when the user is not available in the environment.

15. (Canceled)

16. (Previously Presented) A system according to claim 14, wherein the system notifies the network receiving agent about the inquiry when the network lurking agent places the inquiry in the JavaSpace persistent store.

17. (Canceled)

18. (Previously Presented) A system according to claim 14, wherein the network receiving agent and the network lurking agent are designed to open devices as a result of the inquiry, the devices enabling communication.

19. (Previously Presented) A system according to claim 14, wherein;
the network lurking agent is designed to place a message in the JavaSpace persistent store if the inquiry is refused; and
the network receiver is designed to refuse the inquiry and to receive the message from the JavaSpace persistent store.

20.-26. (Canceled)

27. (Previously Presented) A method according to claim 42, the method further comprising responding to the inquiry by a network receiving agent.

28. (Original) A method according to claim 27, wherein responding to the inquiry includes accessing devices by the network lurking agent and the network receiving agent to enable communication.

29. (Previously Presented) A method according to claim 27, wherein responding to the inquiry includes:
refusing the inquiry by the network receiving agent;
placing a message in the JavaSpace persistent store by the network lurking agent;

retrieving the message from the JavaSpace persistent store by the network receiving agent; and
storing the message for later access from the environment.

30. (Previously Presented) A method according to claim 27, wherein responding to the inquiry includes:
placing a message in the JavaSpace persistent store by the network receiving agent;
retrieving the message from the JavaSpace persistent store by the network lurking agent; and
receiving the message at the network lurking agent.

31. (Currently Amended) A tangible computer-readable medium containing a program to use a network lurking agent to electronically lurk to a location on a computer system, the program being executable on the computer system to implement the method of claim 42.

32.-37. (Canceled)

38. (Previously Presented) An apparatus according to claim 44, the apparatus further comprising means for responding to the inquiry by a network receiving agent.

39. (Original) An apparatus according to claim 38, wherein the means for responding includes means for accessing devices by the network lurking agent and the network receiving agent to enable communication.

40. (Previously Presented) An apparatus according to claim 38, wherein the means for responding includes:
means for refusing the inquiry by the network receiving agent;
means for placing a message in the JavaSpace persistent store by the network lurking agent;
means for retrieving the message from the JavaSpace persistent store by the network receiving agent; and
means for storing the message for later access from the environment.

41. (Previously Presented) An apparatus according to claim 38, wherein the means for responding includes:

means for placing a message in the JavaSpace persistent store by the network receiving agent;

means for retrieving the message from the JavaSpace persistent store by the network lurking agent; and

means for receiving the message at the network lurking agent.

42. (Currently Amended) A method for using a network lurking agent to electronically lurk to an environment in a system, the method comprising:

identifying an environment of interest; and

placing an inquiry as to the availability of a user in the environment of interest in a JavaSpace persistent store, the JavaSpace persistent store part of the system including at least one of an environment setting to indicate the availability of the user in the environment, and a user preference setting to indicate whether a device in the environment is enabled to be used; and

sending a message to the JavaSpace persistent store when the user is not available in the environment.

43. (Previously Presented) A method according to claim 27, wherein responding to the inquiry includes determining the availability of a user in the environment according to an environment setting in the JavaSpace persistent store.

44. (Currently Amended) An apparatus for using a network lurking agent to electronically lurk to an environment in a system, the apparatus comprising:

means for identifying an environment of interest; and

means for placing an inquiry as to the availability of a user in the environment of interest in a JavaSpace persistent store, the JavaSpace persistent store part of the system including at least one of an environment setting to indicate the availability of the user in the environment, and a user preference setting to indicate whether a device in the environment is enabled to be used; and

means for sending a message to the JavaSpace persistent store when the user is not available in the environment.

45. (Previously Presented) An apparatus according to claim 38, wherein the means for responding includes means for determining the availability of a user in the environment according to an environment setting in the JavaSpace persistent store.